

**IN THE CLAIMS**

Please cancel claims 12, 24, 33, 36, 37, 38, 40 and 44, add claims 45 and 46, and further amend the claims as indicated below.

1. (currently amended) A user client for a communication device, said user client being able to assume a number of different states, said communication device operable to communicate with a remotely located media based network service, the user client comprising:

a communication module for causing said communication device to communicate information representing a currently assumed one of said states to a said remotely located media based network service ~~so as to enable control thereof according to said currently assumed state;~~

and

a user interface;

wherein the remotely located media based network service comprises a voicemail system, wherein said states include a real time recording mode enterable upon receipt of a call from a caller,

wherein, during said real time recording mode, during said call:

(a) said user interface receives a new greeting from a user of said communication device;

(b) said communication module communicates said new greeting to said voicemail system;

and

(c) said voicemail system plays said new greeting to said caller.

2. (canceled)

3. (previously presented) The user client of claim 1,  
wherein said remotely located media based network service comprises a video based system.

4. (previously presented) The user client of claim 1,  
wherein a plurality of prerecorded greetings are available for interoperation with said user client  
at said remotely located media based network service; and

wherein control of said remotely located media based network service comprises selection of one of said greetings in accordance with the currently assumed state, and said control further comprising causing the selected greeting to be played back as a voicemail reply from said voicemail system to a calling party.

5. (original) The user client of claim 4, wherein said communication module comprises a data messaging protocol.

6. (currently amended) The user client of claim 4, further comprising a module for presenting to a said user, upon receipt of ~~an incoming~~ said call, an ability to select one of said different states instead of answering said call.

7. (previously presented) The user client of claim 6, wherein said communication module is configurable according to a selected one of said states to communicate said selected state to the voicemail system so as to cause said voicemail system to select a greeting corresponding to the selected state.

8. (original) The user client of claim 6, wherein said module is configured such that said communication device is operable to present a plurality of different greetings for user selection therefrom, each state being associated with a different one of said greetings.

9. (original) The user client of claim 4, wherein said user client is switchable substantially at any time between said states, and wherein said communication module is configured to communicate to said voicemail system an exchange of states so as to enable said voicemail system to select a voicemail greeting according to said current state.

10. (currently amended) The user client of claim 4, further comprising a user input for allowing a said user to define at least one of said states and to associate a different greeting with each of said states.

11. (currently amended) The user client of claim 10, further comprising a user input for allowing a said user to record a greeting for association with one of said states.

12. (canceled)

13. (currently amended) The user client of claim ~~12~~ 1, wherein said real time recording mode is configured so as to carry out said recording of the new greeting whilst delaying forwarding of said call from said communication device to said voicemail system.

14. (currently amended) The user client of claim ~~12~~ 1, wherein said real time recording mode is configured to forward said ~~recorded~~ new greeting as at least one voice packet to said voicemail system ~~for playing as said reply~~.

15. (original) The user client of claim 14, wherein said communication module is configured to communicate said voicemail greeting, together with control data for said voicemail system, using voice packets.

16. (currently amended) The user client of claim 4, ~~further comprising a wherein said~~ user interface ~~for allowing a~~ provides for said user to select between;

- (1) a menu of prerecorded voicemail greetings; and
- (2) recording a new voicemail greeting.

17. (original) The user client of claim 4, wherein said communication device is a mobile communication device.

18. (currently amended) A communication device comprising:  
a user client, said user client being operable to configure said communication device into any one of a plurality of states, and further to configure said communication device for

communication with a remotely located voicemail system ~~so as to apply settings to said voicemail system,~~  
wherein said plurality of states includes a real time recording state enterable upon receiving a call from a caller, and  
wherein during said real time recording state, during said call, said user client:  
 (a) receives a greeting from a user of said communication device; and  
 (b) sends said greeting to said voicemail system for playback as a voicemail greeting to said caller during said call.

19. (original) The communication device of claim 18, wherein said ~~applying settings comprises selection of communication sets said voicemail system to select~~ a voicemail reply greeting ~~by said remotely located voicemail system~~ in accordance with a current state of said communication device.

20. (original) The communication device of claim 18, further comprising a data messaging module for communicating with said remotely located voicemail system.

21. (original) The communication device of claim 19, further comprising a communication module configured to communicate to said remote voicemail system any change in state at said communication device so as to control said voicemail system to provide a voicemail greeting according to said current state.

22. (original) The communication device of claim 19, wherein said user client is configured into one of said plurality of states by the user selecting a predefined greeting from a menu of predefined greetings at said communication device.

23. (original) The communication device of claim 19, wherein said user client is configured into one of said plurality of states by the user selecting between (1) a menu of predefined greetings and (2) recording of a new greeting.

24. (canceled)

25. (currently amended) The communication device of claim ~~24~~ 18, wherein ~~the said~~ communication device is operable to record the greeting in real time whilst delaying forwarding of said call from said communication device to said voicemail system.

26. (currently amended) The communication device of claim ~~24~~ 18, wherein ~~the said~~ communication device is operable to forward said recorded greeting as at least one voice packet, together with control data, to said voicemail system ~~for playback as the voicemail reply~~.

27. (original) The communication device of claim 18, wherein the communication device is a mobile communication device.

28. (currently amended) The communication device of claim 21, wherein said plurality of ~~possible~~ states comprises at least one user definable mode, and wherein said user client ~~comprising~~ comprises a user interface for defining ~~of~~ said user definable mode.

29. (currently amended) The communication device of claim 21, wherein said plurality of ~~possible~~ states comprises at least one user selectable mode, and wherein said user client ~~comprising~~ comprises a user interface for user selecting ~~of~~ said user selectable mode.

30. (currently amended) A server-based subscriber service system comprising:  
an output unit for outputting selected ~~content~~; content;  
a content selection unit, associated with said output unit ~~for using, that selects said selected~~ content for output by said output unit in accordance with data representing a current state of  
a called party handset ~~to select said content for output by said output unit, and; and~~ a module operable to receive a real time recorded item for immediate output as said selected  
content.

~~wherein the selected content is a voicemail greeting~~

wherein, when said current state is a real time recording state, during a call from a caller to said called party handset:

(a) said module receives a greeting from said called party handset;

(b) said content selection unit selects said greeting; and

(c) said output unit sends said greeting to a voicemail system for playback as a voicemail greeting to said caller during said call.

31. (canceled)

32. (original) The server-based subscriber service system of claim 30, further comprising a data communication unit associated with said content selection unit for receiving state data from said called party handset from which to determine said current state.

33. (canceled)

34. (original) The server-based subscriber service system of claim 32, wherein said communication unit is operable to receive said state data in at least one of SMS format and USSD format.

35. (currently amended) The server-based subscriber service system of claim 32, wherein said data communication unit is operable to use ~~the~~ a push-to-talk protocol to enable receipt of said content together with said state data.

36 - 38. (canceled)

39. (currently amended) ~~A handset and server-based greeting~~ system comprising:  
~~a user handset;~~ handset; and  
~~a server-based server-based~~ greeting system located remotely from said handset over a communication network,

wherein said ~~server-based~~ server-based greeting system comprises:

a memory for storing a plurality of greetings associated with ~~a given user handset and;~~ said handset; and

a selector for selecting one of said plurality of greetings as a current greeting for playing to ~~a rejected call forwarded a caller on a call that is rejected~~ from said handset; ~~and~~ and forwarded to said server-based greeting system, and

wherein said handset comprises:

a message communication module for communicating to said ~~server-based~~ server-based greeting system an indicator for instructing said selector to select a given greeting as said current greeting, and

wherein said message communication module is further configured to communicate to said server-based greeting system, an indicator to accept a greeting being recorded at said handset during said call, as said current message to be played to said caller during said call.

40. (canceled)

41. (currently amended) A ~~handset and server-based greeting~~ system comprising:

~~a user handset;~~ handset; and

~~a server-based~~ server-based greeting system located remotely from said handset over a communication network, and

wherein said ~~server-based~~ server-based greeting system comprises a memory for storing at least one greeting associated with ~~a given user~~ said handset, and

wherein said handset comprises a message communication module for communicating to said ~~server-based~~ server-based greeting system:

1) a rejection of ~~a current~~ an incoming call, and

2) an indicator for instructing said server-based greeting system ~~selector~~ to select a greeting presently being recorded at said handset ~~as said current message during said incoming call~~, thereby to allow ~~a realtime recorded greeting~~ said greeting to be played as a voicemail greeting ~~to during~~ to said ~~current~~ incoming call.

42. (currently amended) A ~~user client and server-based greeting~~ system comprising:

a user client for a ~~user handset~~, handset; and

a ~~server-based~~ server-based voicemail greeting system located remotely from said handset over a communication network,

wherein said ~~server-based~~ server-based greeting system comprises:

a memory for storing a plurality of voicemail greetings associated with ~~a given user~~ said handset and;

a selector for selecting one of said voicemail greetings as a current greeting for playing to a ~~rejected call forwarded a caller on a call that is rejected~~ from said handset; ~~and~~ and forwarded to said server-based greeting system, and

wherein said user client comprises a message communication module for communicating to said ~~server-based~~ server-based voicemail greeting system, during said call, an indicator for instructing said selector to select a given voicemail greeting as said current voicemail greeting to be played during said call.

43. (currently amended) The ~~user client and server-based greeting~~ system of claim 42, wherein said message communication module is further configured to communicate to said ~~server-based~~ server-based voicemail greeting system an indicator to accept a voicemail greeting ~~presently~~ being recorded at said handset during said call as said current message.

44. (canceled)

45. (new) A communication device comprising:

a user interface that:

indicates a presence of an incoming call; and

allows a user to record a voicemail greeting during said incoming call; and

a communications module that communicates with a voicemail system to play said voicemail greeting during said incoming call.



46. (new) A communication device comprising:

a user interface that:

indicates a presence of an incoming call; and

enables a user to select a voicemail greeting from a plurality of voicemail greetings, during  
said incoming call; and

a communications module that communicates with a voicemail system to play said voicemail  
greeting during said incoming call.